0.1 (Y Y) Works!

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DRAFT: September 26, 1991

A Lecture on the Why of Yby Matthias Felleisen

Is this the function *length*? It sure is. (define length (lambda (l) (if (null? l) 0 (add1 (length (cdr l))))))Suppose (define) no longer works. For one, the body of *length* cannot refer to Can you describe in your own words what length. length does? Then we might as well write something like Yes, except that (define) doesn't this. work anymore. (define *length* (lambda (l) (if (null? l) 0 (add1 (hukairs (cdr l))))))So perhaps something more like this? Yes, that's better. (lambda(l)(**if** (*null? l*) 0 (add1 (hukairs (cdr l))))) But what happened to the function? It is no longer recursive. And what does it do? It measures the length of the empty list and nothing else. And what does huhairs do? Who cares. The function doesn't work for non-empty lists in any case. Suppose we could name this new function. We think $length_0$ is great because the What would be a good name? function only measures lists of length 0.

How would you write a function that measures the length of lists that contain one item?	Well, we could try the following.	
	$(\textbf{lambda}(l) \\ (\textbf{if}(null? l) 0 \\ (add1 (length_0 (cdr l))))))$	
Almost. but (define) doesn't work for	So? Replace $length_0$ by its definition.	
length ₀ .	(lambda (l) (if (null? l) 0 (add1 ((lambda (l) (if (null? l) 0 (add1 (hukairs (cdr l))))) (cdr l)))))	

And what's a good name for this function?

That's easy: $length_1$.

Is this the function that would measure the lenght of lists that contain two items?

$(\mathbf{lambda}\ (l)$
$(\mathbf{if} (null? l) 0$
(a d d 1
$((\mathbf{lambda}\ (l)$
$(\mathbf{if} (null? l) 0$
(a d d 1
$((\mathbf{lambda}\ (l)$
$(\mathbf{if} (null? l) 0$
(a d d 1
(hukairs
$(cdr \ l)))))$
$(cdr \ l)))))$
$(cdr \ l)))))$

Yes, this is $length_2$. We just expand the call to *hukairs* to get the next version of *length*.

Now, what do you think recursion is?

What do you mean?

Well, we have seen how to measure the list with no items, with one item, with two, and so on. How could we get the function *length* back? If we could write an *infinite* function, we could write $length_{\infty}$.

And we still have all these *repetitions* and *patterns* in these functions.

No, let's abstract out these patterns.

All these programs contain a function that looks like *length*, and that's not right.

But we can't write an infinite function.

Is this the right way to rewrite $length_0$ so that length reappears?

```
\begin{array}{c} ((\textbf{lambda} \ (length) \\ (\textbf{lambda} \ (l) \\ (\textbf{if} \ (null? \ l) \ 0 \\ (add1 \ (length \ (cdr \ l)))))) \\ hukairs) \end{array}
```

It's worth a try.

Rewrite $length_1$ in the same style.

((lambda (length) (lambda (l) (if (null? l) 0 (add1 (length (cdr l)))))) ((lambda (length) (lambda (l) (if (null? l) 0 (add1 (length (cdr l)))))) hukairs))

```
And length<sub>2</sub>.
                                                    ((lambda (length)
                                                        (lambda (l))
                                                          (if (null? l) 0
                                                             (add1 (length (cdr l))))))
                                                     ((lambda (length)
                                                        (lambda (l)
                                                           (if (null? l) 0
                                                              (add1 \ (length \ (cdr \ l))))))
                                                      ((lambda (length)
                                                          (lambda (l)
                                                            (if (null? l) 0
                                                               (add1 \ (length \ (cdr \ l))))))
                                                        hukairs)))
Close, but there are still repetitions.
                                                   True. Let's get rid of them.
Where should we start?
                                                   Name the function that takes length as an
                                                   argument and that returns a function that
                                                   looks like length.
What's a good name for this function?
                                                   What about mk-length for "make length"?
Ok, do this to length_0.
                                                   No problem.
                                                    ((lambda (mk-length)
                                                        (mk-length hukairs))
                                                     (lambda (length)
                                                        (lambda (l)
                                                          (if (null? l) 0
                                                              (add1 \ (length \ (cdr \ l)))))))
```

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Is this $length_1$? It sure is. And this is $length_2$. ((lambda (*mk-length*) ((lambda (*mk*-length) (mk-length)(mk-length)(*mk*-length hukairs))) (mk-length(lambda (length) (*mk-length hukairs*)))) (lambda (l))(lambda (length) (if (null? l) 0 (lambda (l)) $(add1 \ (length \ (cdr \ l)))))))$ (if (null? l) 0 (add1 (length (cdr l)))))))) Can you do length₃? Here we go. ((lambda (mk-length) (mk-length(mk-length(mk-length(mk-length hukairs))))) (lambda (length) (lambda (l)(if (null? l) 0 $(add1 \ (length \ (cdr \ l)))))))$ So what is recursion? It is like an infinite tower of applications of *mk-length* to an arbitrary function. Do we really need an infinite tower? Not really of course. Everytime we use *length* we only need a finite number, but we never know how many. Could we guess how many we need? Sure, but we may not guess a large enough number. When do we find out that we didn't guess a When we apply the function hukairs that is large enough number? passed to the first mk-length. What if we could create another application That would postpone the problem by one, and besides, how could we do that? of *mk*-length to huhairs at this point?

Well, since nobody cares what function we pass to mk-length, we could pass it mk-length initially.

That's the right idea. And then we invoke mk-length on huhairs and the result of this on the cdr so that we get one more piece of the tower.

Then this is still $length_0$?

((lambda (mk-length) (mk-length mk-length)) (lambda (mk-length) (lambda (l) (if (null? l) 0 (add1 (mk-length (cdr l))))))) Yes. And when we apply mk-length once, we get $length_1$.

```
((lambda (mk-length)
(mk-length mk-length))
(lambda (mk-length)
(lambda (l)
(if (null? l) 0
(add1 ((mk-length hukairs)
(cdr l)))))))
```

Could we do this more than once?

Yes, just keep passing mk-length to itself, and we can do this as often as we need to!

What would you call this function?

```
((lambda (mk-length)
(mk-length mk-length))
(lambda (mk-length)
(lambda (l)
(if (null? l) 0
(add1 ((mk-length mk-length)
(cdr l)))))))
```

It is *length*, of course.

Except that it no longer contains the function that looks like *length*. Can we fix that?

Why?

Because it really makes the function length.

We could extract the self-application of

mk-length and call it length.

But (*mk-length mk-length*) is not a function. It only returns a function. So what do we do?

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Make the self-application of <i>mk-length</i> into a function.	No problem, we just use the old trick of wrapping a lambda around the application. After all, the self-application does return a function!
Which function?	The function <i>length</i> . Remember?
Ok, do it!	((lambda (mk-length)) (mk-length mk-length))) $(lambda (mk-length) (lambda (l) (if (null? l) 0 (add1 (((lambda (x) (((mk-length mk-length) x)) (cdr l))))))))$
Move out the new function so that we get <i>length</i> back.	((lambda (mk-length) (mk-length mk-length)) (lambda (mk-length) (lambda (length) (lambda (l) (if (null? l) 0 (add1 (length (cdr l)))))) (lambda (x) ((mk-length mk-length) x)))))
Is this ok to do?	Yes. Think about it. We always did the reverse: When we knew what the argument to a function was, we proceeded with the function body and used the argument value whenever we saw the parameter name.
Can we extract the function that looks like <i>length</i> and give it a name?	Yes, it does not depend on <i>mk-length</i> at all!

Is this the right function?	Yes.
((lambda (le) ((lambda (mk-length) (mk-length mk-length)) (lambda (mk-length) (le (lambda (x) ((mk-length mk-length) x)))))) (lambda (length) (lambda (l) (if (null? l) 0 (add1 (length (cdr l)))))))	
What did we actually get back?	We extracted the <i>old</i> function <i>mk-length</i> !
Let's separate the function that makes <i>length</i> from the function that looks like <i>length</i> .	That's easy. (lambda (le) ((lambda (mk-length) (mk-length mk-length)) (lambda (mk-length) (le (lambda (x) ((mk-length mk-length) x))))))
Does this function have a name?	Yes, it is called the applicative-order Y combinator. At least, when we rewrite it a little bit.
	$\begin{array}{l} (\textbf{define } Y \\ (\textbf{lambda} (le) \\ ((\textbf{lambda} (f) \\ (le (\textbf{lambda} (x) ((f \ f) \ x)))) \\ (\textbf{lambda} (f) \\ (le (\textbf{lambda} (x) ((f \ f) \ x))))))) \end{array}$

Does (define \dots) work again?

Sure, now that we know what recursion is.

Do you now know why Y works?	Read this chapter one more time and you will.
Does (Y Y) work, too?	And how it works!!!